

From the Fairy Handbook
Character Profiles for Innin, the Flying Turtle, Big-Wag, Snickers,
the Sweet-Smelling Man, Ju-ju, and the Candy-and-Flowers Monster

Innin

This is the little laughing owl that Eglantine and her friends meet in the Land of Daini. He helps one group of fairies find the konki seed, and leads another group to the lost Jewel Fairy, who is known as the Western Star. Innin's favorite colors are blue and silver, and he loves accordion music. Some of his favorite foods include sunflower seeds, shiny bugs, soft bugs, and mandarin oranges. Like all laughing owls, Innin prefers running to flying; and although he can't swim, he loves the water. He also loves making up fun stories about fairies to tell his fellow forest creatures. Innin waits patiently in Daini for a time when the world is safe for the return of laughing owls.



Guardian of Daydreams

The Guardian of Daydreams is also known as the Flying Turtle. He was bewitched by the original, ancient Council of Dream Wizards and given the gifts of speech, long life, and flight. He also holds the magic to protect mankind's ability to daydream. As long as he roams the earth and sails the skies, the imagination and creativity of daydreamers will always flow freely. He has something very special in common with fairies, other than the ability to fly—he loves jellybeans. The Flying Turtle's favorite personal daydreams are about picnicking with fairies and dragons. Cupcakes are always on the picnic menu because turtles love cupcakes, especially ones with double frosting and lots of jellybeans on top.



Big-Wag

He is a golden retriever living at Laurel Manor with his humans—Prima Della and Top Strawberry. In one of his many adventures, Big-Wag helps Brandtii save his celebrity humans from the Spirit of Obscurity. Big-Wag is something of a celebrity himself, and has provided his autograph for us.



Snickers

He is a hedgehog who likes to giggle. Snickers is Staid's companion and helps to look for the stolen shell in *Thistle and the Shell of Laughter*.



Sweet-Smelling Man

The Sweet-Smelling Man is one of the five S-Men, a group that also includes the Sandman, the Stickman, the Stoneman, and the Saltman. (See individual entries.) The Sweet-Smelling Man is a magical creature who travels the earth seeking out those who need a bit of a nudge in the area of romance. He is about fourteen inches high and looks to be made entirely of flowers and flower petals, though his appearance varies somewhat with the seasons. He has bright blue eyes and carries a pouch of flower petals—mainly from roses, moonflowers, and daisies—to toss onto people to inspire their motivation and resolve toward matters of love. There is no way to call for the Sweet-Smelling Man, just as there is no way to call Cupid. Matters of love and romance are really up to the wind and the stars and fate. It is believed that the Sweet-Smelling Man gets his direction and guidance from various mystical flower spirits and from Paramour, the Goddess of Love.



Ju-ju

This is the magical fish who lives in the River of Wisdom. He helps the fairies find his best friend, Sage, in *Mimosa and the River of Wisdom*. Ju-ju can air-swim and has the ability to speak. He absolutely adores fairies and is very excited to meet them. Ju-ju also attends the Water Fairy Festival in *Blue, the Mermaid, and the Fisherman's Tale*, and helps Ambrosia and the Elemental Fairies complete one of their quests. Despite making his home in the River of Wisdom, Ju-ju travels to many rivers, lakes, ponds, and streams. He also has an extensive collection of lures snatched from local fisherman and secreted in two places in the Muddy Goose River. In *Quince, Amethyst, and the Forever Journey*, Ju-ju witnesses Magpie and her unknown brownie accomplice assisting a Fairy Hunter to obtain Petrified Apertures.

Ju-ju's Words of Wisdom: (Ju-ju is very talkative; therefore, naturally, some of his many words are wise.)

If you have a pet goldfish, name him Ju-ju.

Listen to Handel's *Water Music*.

If you go swimming, don't breathe in while your face is under the water unless you are a minnow or starfish fairy.

Watermelons are wonderful. Eat lots of watermelons.

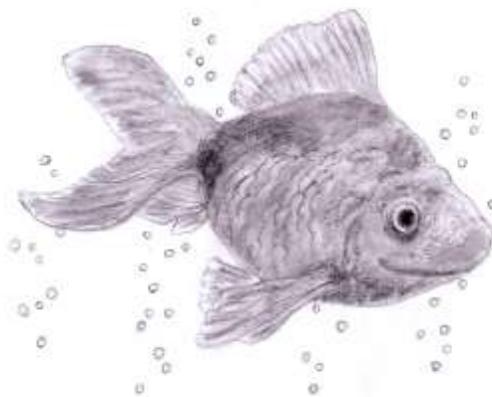
Unless you have fish scales, wear sunscreen when you go outside.

If you ever meet a talking fish, ask his name. If he tells you his name is Ju-ju, you will be meeting me!

Drink water instead of soda.

Blow bubbles as often as possible.

Paint watercolor pictures of fishes and fairies.



Candy-and-Flowers Monster

Apple and her friends first met the Candy-and-Flowers Monster during their search for the Western Star. At that time, he was under a curse that caused him to hurl curses at others. However, when the curses left his throat, they turned into candy and flowers. Apple and Madrigal helped the monster by performing the *Decurse Spell*, so that he was no longer forced to hurl candy and flowers at others. Tea and Sterling also met up with the Candy-and-Flowers Monster during their quest for the Heart of Fire. The yellow and orange monster is nearly the size of a small house and looks like a cross between a cat and a dragon, but he also has some feathers mixed with his fur and scales.

